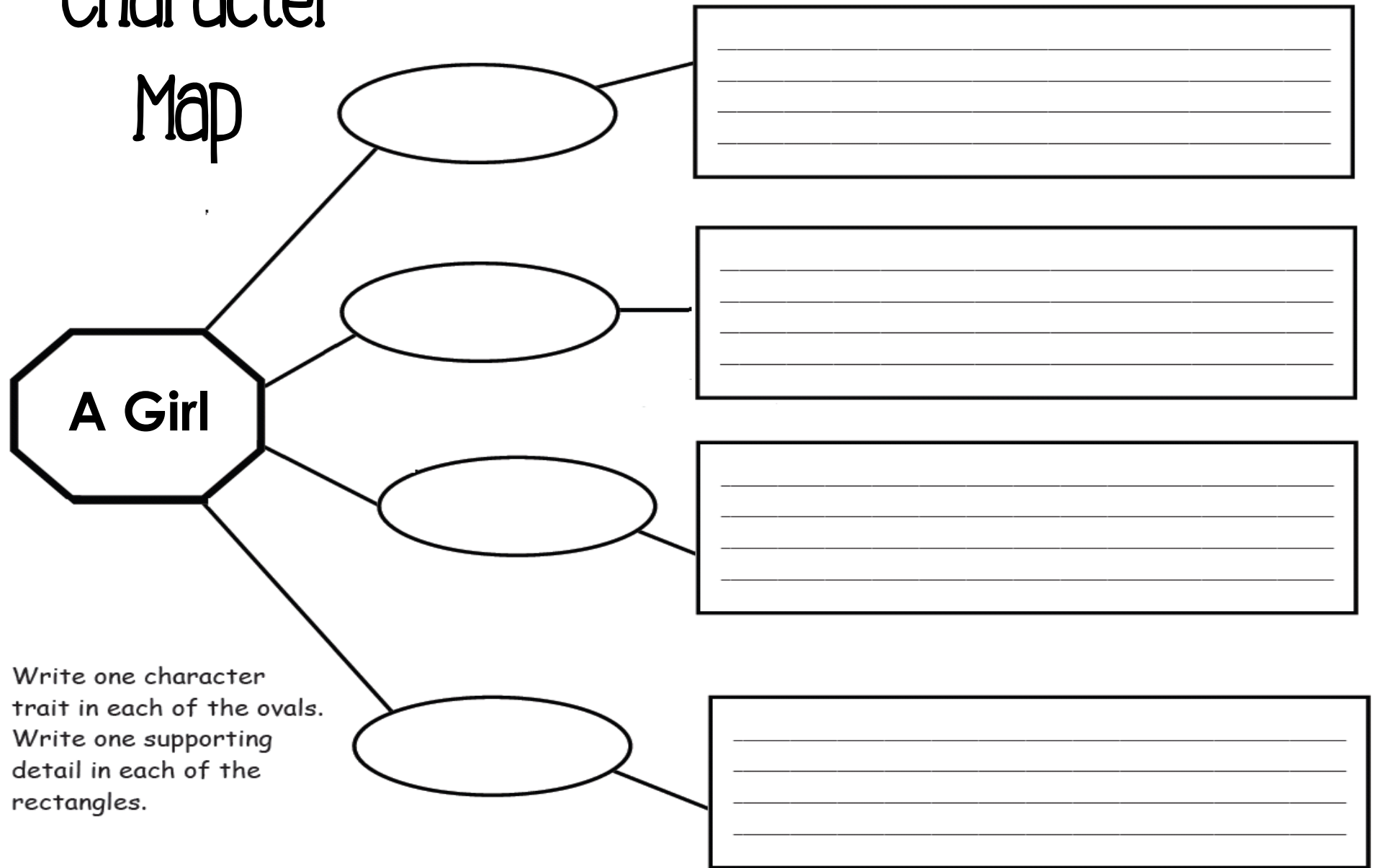


# Character Map



Write one character trait in each of the ovals. Write one supporting detail in each of the rectangles.